

Temperature Control of a Steam Condenser using NARMA-L2 Controller

Mustefa Jibril, Messay Tadese and Nuriye Hassen

School of Electrical and Computer Engineering, Dire Dawa Institute of Technology, Dire Dawa, Ethiopia

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Corresponding Author:

Mustefa Jibril

School of Electrical and Computer Engineering, Dire Dawa Institute of Technology, Dire Dawa, Ethiopia

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Abstract: This study investigates the outlet temperature control for the design of steam condenser. The comparison has been made for a step drop in the steam condenser temperature set point using MATLAB/Simulink environment for the steam condenser with NARMA-L2 using Levenberg-Marquardt algorithm and NARMA-L2 using resilient backpropagation algorithm controllers. The steam condenser with NARMA-L2 using Levenberg-Marquardt algorithm controller presented excellent and superior dynamic performance in response to the temperature drop in settling time. The overall simulation results demonstrated that the steam condenser with NARMA-L2 using Levenberg-Marquardt Algorithm controller can be an efficient alternative to the steam condenser with NARMA-L2 using resilient backpropagation algorithm controller.

INTRODUCTION

A steam condenser is a closed vessel in which steam is condensed by abstracting the heat by cooling it with water and where the pressure is maintained below atmospheric pressure. The condensed steam is known as condensate. The efficiency of the steam power plant is increased by the use of a condenser. The steam condenser is an essential component of all modern steam power plants^[1].

The steam condenser receives exhaust steam from one end and gets in contact with the cooling water flowed within it form the cooling tower.

As the low-pressure steam comes in contact with the cooling water, it condenses and turns into water. it is attached to the air extraction pump and condensation extraction pump. after condensation of steam, the condensate is pumped into the hot well by the help of condensate extraction pump.

The air extraction pump extracts air from the condenser and produces a vacuum inside it. the vacuum

produced helps in the circulation of cooling water and the flow of condensate downstream. The condenser is one of the critical kinds of system in thermal electricity plant, nuclear electricity plants and marine system plant. The reliability of condenser running at once impacts the protection and financial operation of the entire energy plant or power gadget. A steam condenser is a chunk of equipment that turns steam into water.

Many steam-based systems use a circuit of water to maximize their efficiency. Water is heated into steam, the steam offers motivation for a technique, a steam condenser turns it back into water, and the cycle begins again. The failure of the condenser may additionally cause the boiler or steam turbine unit to overheat, which endangers the safety of the whole producing unit or electricity plant^[2].

The condenser as a “lower source of heat” performs a special position in an energy plant, due to the fact the parameters of its work have a significant impact at the performance of the installation. Therefore, it’s far critical to recognize the condenser operating parameters during

both design and operation. For this purpose, mathematical models describing the paintings of the condenser in modified situations are created.

Therefore, through the computer simulation experiments, the status quo of the dynamic version and knowledge the dynamic characteristics of the condenser have a wonderful significance on improving the protection and monetary operation degree of the steam condenser^[3].

MATERIALS AND METHODS

Modelling of steam condenser: The dynamic modelling of Steam Condenser (SC) shall be established using mass and energy balance condensation assumption. Therefore, according to the energy balance of the system, the heat of the steam will be equal to heat transferred to cooling water (Fig. 1):

$$C_{hd} = R_{mfr} \gamma \quad (1)$$

Where:

C_{hd} = Heat duty of the condenser (kW)

R_{mfr} = Flow rate of the mass (kg sec⁻¹)

γ = Latent heat of steam

$$C_{hd} = Q_{tc} \left[\frac{T_{cwo} - T_{icw}}{\ln \frac{T_{cd} - T_{icw}}{T_{cd} - T_{cwo}}} \right] \quad (2)$$

Where:

Q_{tc} = Heat transfer coefficient (overall)/heat transfer area

T_{cwo} = Cooling water outlet temperature

T_{cd} = Condensation temperature

T_{icw} = Inlet temperature of cooling water

This yields to energy balance equation as:

$$\frac{dT_{cwo}}{dt} = \frac{R_{cwf}}{M_{cwm}} (T_{icw} - T_{cwo}) + \frac{C_{hd}}{M_{cwm} Q_{wh}} \quad (3)$$

Where:

T_{cwo} = Flow rate of cooling water (kg sec⁻¹)

M_{cwm} = Holdup (cooling water) (kg)

Q_{wh} = Cooling water heat capacity (KJ/kgK)

Based on the constant volume assumption, mass balance equation can be derived. The ideal gas equation is:

$$\frac{dP_c}{dt} = \frac{G_c T_{cd}}{V_c} (F_{rs} - R_{mfr}) \quad (4)$$

Where:

P_c = Condenser pressure (kPa)

G_c = Gas constant= volume of condenser (m³)

V_c = Flow rate of steam (kg sec⁻¹)



Fig. 1: Steam condenser

Table 1: Steam condenser variables

Variables	Values
F_{rs}	7 (kg sec ⁻¹)
R_{mfr}	7 (kg sec ⁻¹)
R_{cwf}	127.1 (kg sec ⁻¹)
P_c	90 (kPa)
T_{cwo}	80 (°C)
T_{icw}	78 (°C)
T_{cd}	106 (°C)
C_{hd}	9862 (kW)

Table 2: Steam condenser parameters

Parameters	Value and units
G_c	0.3 (kJ/(kgK))
V_c	8 (m ³)
γ	2455.65 (kJ kg ⁻¹)
Q_{tc}	456 (kW/K)
M_{cwm}	8500 (kg)
Q_{wh}	6.4 (kJ/(kgK))
α_1	0.006
α_2	0.00045
ϕ	0.86 (K/kPa)
α	78 (°C)

While the temperature and pressure is approximated linearly as:

$$T_{CD} = \phi P_c + \alpha \quad (5)$$

Equation 3 and 4 are dynamic equations and system have 7 parameters and 8 variables. The variables and parameters with their values for a steam condenser are shown in Table 1 and 2, respectively^[4].

Proposed controllers design

Design of NARMA-L2 controller: The neuro controller described on this phase is cited through two different names: response linearization control and NARMA-L2 manipulate. It is known as comments linearization when the plant shape has a specific form (associate form). It is known as NARMA-L2 manipulate while the fortification mold may be approximated by using the same form. The vital principle of this type of control is to convert nonlinear design system into linear dynamics with the aid of cancelling the non-linearities. This phase starts off evolved with the aid of submitting the associate system form and presentation how you may use a neural

community to become aware of this model. Then it describes how the identified neural network model may be used to broaden a controller^[5].

Identification of the NARMA-L2 model: The first step in the use of feedback linearization (or NARMA-L2) manipulate is to identify the design to be controlled. You train a neural network to represent the forward dynamics of the system.

The first step is to pick out a styles association to use. One standard pattern this is used to symbolize fashionable discrete-time nonlinear system is the nonlinear autoregressive-moving average (NARMA) model:

$$y(k+d) = N \begin{bmatrix} y(k), y(k-1), \dots, \\ y(k-n+1), u(k), u(k-1), \dots, \\ u(k-n+1) \end{bmatrix} \quad (6)$$

Where:

u(k) = The system input
y(k) = The system output

For the identification section, you can teach a neural network to approximate the nonlinear function N. If you want the system output to follow some reference trajectory $y(k+d) = y_r(k+d)$ the subsequent step is to expand a nonlinear controller of the form:

$$u(k) = G \begin{bmatrix} y(k), y(k-1), \dots, \\ y(k-n+1), y_r(k+d), \\ u(k-1), \dots, u(k-m+1) \end{bmatrix} \quad (7)$$

The trouble with the usage of this controller is that in case you need to teach a neural network to create the characteristic G to minimize mean square blunders, you need to apply dynamic returned propagation. This can be pretty sluggish. One answer is to apply approximate models to symbolize the system. The controller used on this section is based totally at the NARMA-L2 approximate model:

$$\hat{y}(k+d) = f \begin{bmatrix} y(k), y(k-1), \dots, \\ y(k-n+1), u(k-1), \dots, \\ u(k-m+1) \end{bmatrix} + g \begin{bmatrix} y(k), y(k-1), \dots, y(k-n+1), \\ u(k-1), \dots, u(k-m+1) \end{bmatrix} u(k) \quad (8)$$

This model is in associate shape, wherein the next controller input u(k) is not contained in the nonlinearity. The gain of this form is that you could resolve for the control input that causes the system output to comply with the reference $y(k+d) = y_r(k+d)$. The resulting controller would have the form:

Table 3: Neural network parameters

Network architecture	Values	Variables	Values
Size of hidden layer	6	Delayed plant input	2
Sample interval(sec)	1	Delayed plant output	3
Training data			
Training sample	100	Maximum plant output	3
Maximum plant input	1	Minimum plant output	1
Minimum plant input	1	Max interval value (sec)	3
Min interval value (sec)			1.5
Training parameters			
Training epochs			100

$$u(k) = \frac{\begin{bmatrix} y_r(k+d) - f \begin{bmatrix} y(k), y(k-1), \dots, \\ y(k-n+1), u(k-1), \\ \dots, u(k-n+1) \end{bmatrix} \end{bmatrix}}{g \begin{bmatrix} y(k), y(k-1), \dots, y(k-n+1), \\ u(k-1), \dots, u(k-n+1) \end{bmatrix}} \quad (9)$$

Using this equation immediately can motive awareness problems, due to the fact you ought to determine the control input u(k) primarily based on the output at the same time, y(k). So, rather, use the model:

$$y(k+d) = f \begin{bmatrix} y(k), y(k-1), \dots, y(k-n+1), \\ u(k-1), \dots, u(k-m+1) \end{bmatrix} + g \begin{bmatrix} y(k), y(k-1), \dots, y \\ (k-n+1), u(k-1), \dots, u(k-m+1) \end{bmatrix} u(k+1) \quad (10)$$

where, $d \geq 2$. Figure 2 shows the structure of a neural network representation. Using the NARMA-L2 model, you can obtain the controller:

$$u(k+1) = \frac{\begin{bmatrix} y_r(k+d) - f \begin{bmatrix} y(k), y(k-1), \dots, \\ y(k-n+1), u(k), \dots, \\ u(k-n+1) \end{bmatrix} \end{bmatrix}}{g \begin{bmatrix} y(k), y(k-1), \dots, y(k-n+1), \\ u(k), \dots, u(k-n+1) \end{bmatrix}} \quad (11)$$

which is realizable for $d \geq 2$. Figure 3 shows the block diagram of the NARMA-L2 controller. This controller can be implemented with the formerly diagnosed NARMA-L2 plant model, as shown in Fig. 4. Table 3 illustrates the network architecture, training data and training parameters of the proposed controllers^[6].

Levenberg-Marquardt algorithm: Like the quasi-Newton methods, the Levenberg-Marquardt algorithm was designed to approach second-order training speed without having to compute the Hessian matrix. When the performance function has the form of a sum of squares (as is typical in training feedforward networks), then the Hessian matrix can be approximated as:

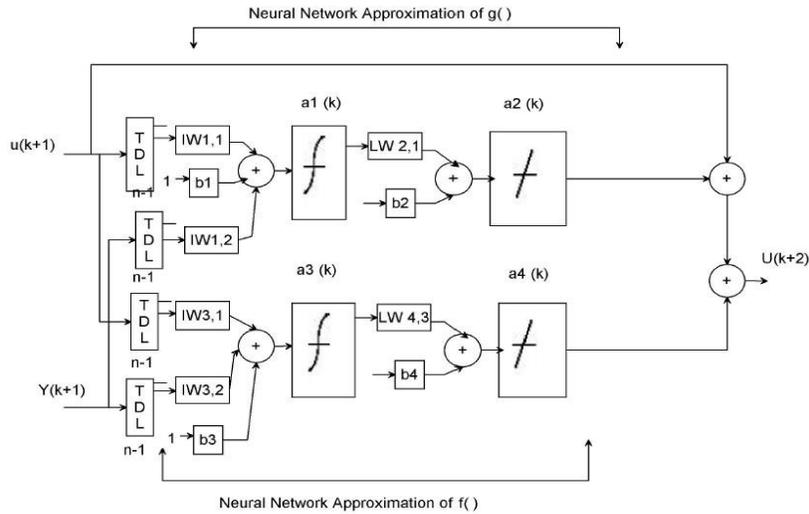


Fig. 2: The structure of a neural network representation

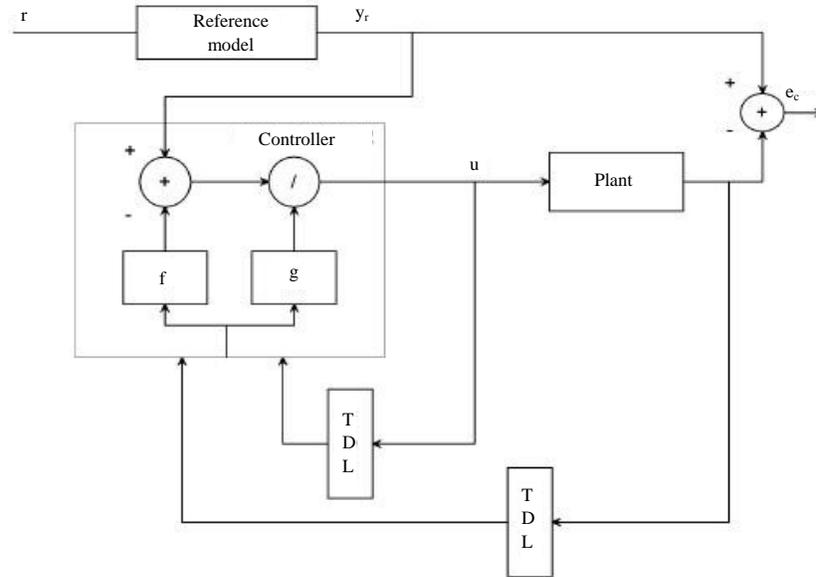


Fig. 3: Block diagram of the NARMA-L2 controller

$$H = J^T J \quad (12)$$

and the gradient can be computed as:

$$g = J^T e \quad (13)$$

computing the Hessian matrix. The Levenberg-Marquardt algorithm uses this approximation to the Hessian matrix in the following Newton-like update^[7]:

$$x_{k+1} = x_k - [J^T J + \mu I]^{-1} J^T e \quad (14)$$

where, J is the Jacobian matrix that contains first derivatives of the network errors with respect to the weights and biases and e is a vector of network errors. The Jacobian matrix can be computed through a standard backpropagation technique that is much less complex than

When the scalar μ is zero, this is just Newton's method, using the approximate Hessian matrix. When μ is large, this becomes gradient descent with a small step size. Newton's method is faster and more accurate near an error minimum, so, the aim is to shift toward Newton's

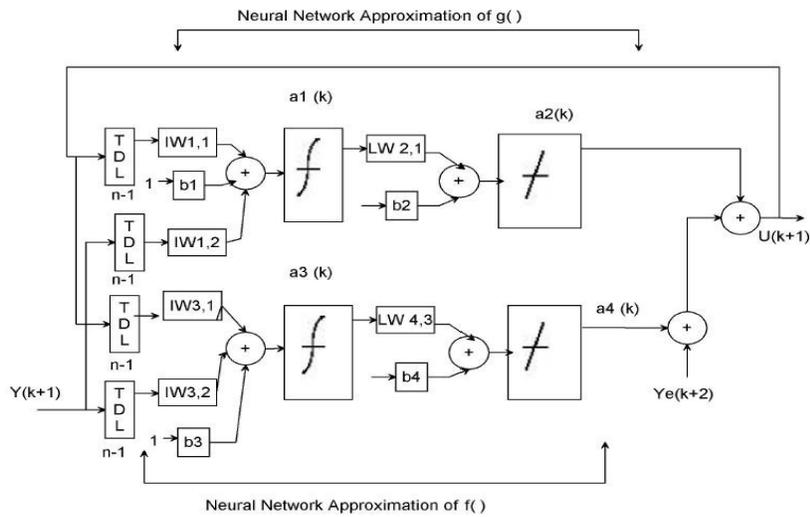


Fig. 4. Previously identified NARMA-L2 plant model

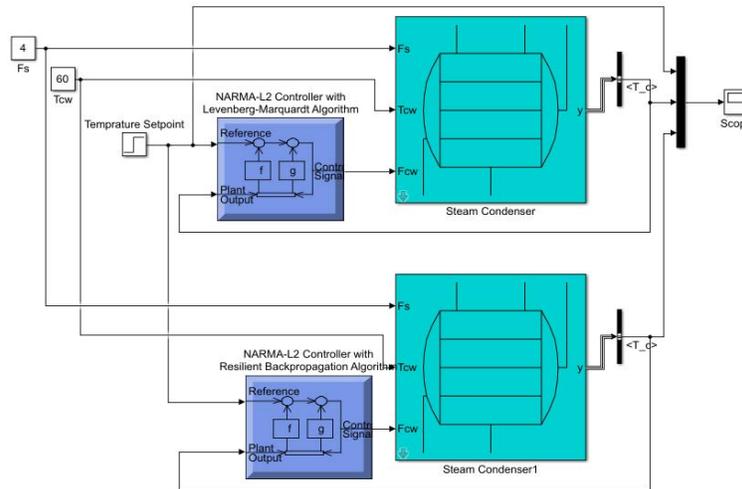


Fig. 5: Simulink model of the steam condenser

method as quickly as possible. Thus, μ is decreased after each successful step (reduction in performance function) and is increased only when a tentative step would increase the performance function. In this way, the performance function is always reduced at each iteration of the algorithm (Fig. 5)^[8].

Resilient backpropagation algorithm: Multilayer networks typically use sigmoid transfer functions in the hidden layers. These functions are often called “squashing” functions because they compress an infinite input range into a finite output range. Sigmoid functions are characterized by the fact that their slopes must approach zero as the input gets large. This causes a problem when you use steepest descent to train a multilayer network with sigmoid functions because the

gradient can have a very small magnitude and therefore, cause small changes in the weights and biases, even though the weights and biases are far from their optimal values. The purpose of the resilient backpropagation (Rprop) training algorithm is to eliminate these harmful effects of the magnitudes of the partial derivatives. Only the sign of the derivative can determine the direction of the weight update; the magnitude of the derivative has no effect on the weight update. The size of the weight change is determined by a separate update value.

RESULTS AND DISCUSSION

The simulations of the steam condenser with the proposed controllers will present in this section. The Simulink model of the steam condenser with NARMA-L2

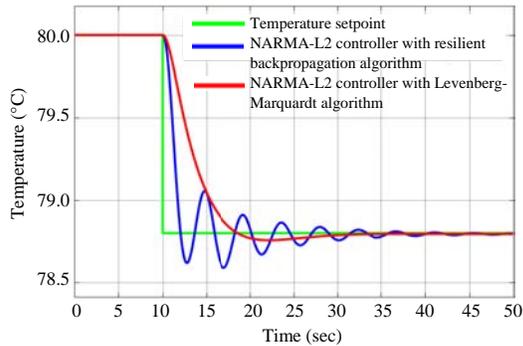


Fig. 6: Simulation output of the cooling water outlet temperature for a step drop in temperature

using Levenberg-Marquardt algorithm and NARMA-L2 using resilient backpropagation algorithm controllers shown in Fig. 5^[9].

Simulation of the cooling water outlet temperature for a step drop in temperature: The Simulation output of the cooling water outlet temperature for a step drop in temperature for the steam condenser with NARMA-L2 using Levenberg-Marquardt algorithm and NARMA-L2 using resilient backpropagation algorithm controllers is shown in Fig. 6.

The simulation above shows that the steam condenser with NARMA-L2 using resilient backpropagation algorithm controller temperature drops with an oscillation with a big settling time as compared to the steam condenser with NARMA-L2 using Levenberg-Marquardt algorithm controller^[10].

CONCLUSION

In this study, the design of steam condenser condensate water temperature control has been done using MATLAB/Simulink software successfully. Comparison of the steam condenser with NARMA-L2 using Levenberg-Marquardt algorithm and NARMA-L2 using resilient backpropagation algorithm controllers for the control target cooling water outlet temperature using a step drop in temperature set point. The simulation results prove that the steam condenser with NARMA-L2 using Levenberg-Marquardt algorithm controller shows a good response in improving the response of the control targets effectively with best settling time than the steam condenser with NARMA-L2 using resilient

backpropagation algorithm controller. Finally, the comparison and simulation results prove the effectiveness of the presented steam condenser with NARMA-L2 using Levenberg-Marquardt algorithm controller.

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